

Visual Communications and Image Processing 2004

Video Coding with Lifted Wavelet Transforms and Complementary Motion-Compensated Signals

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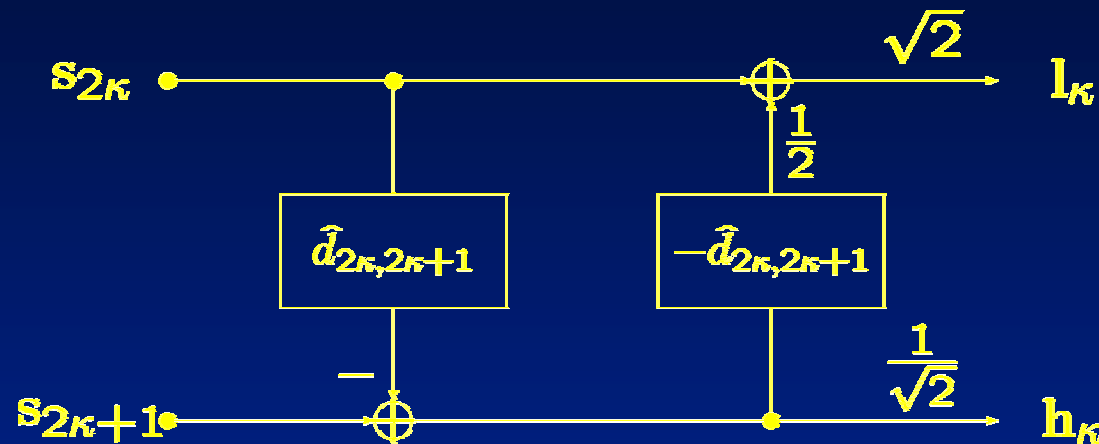
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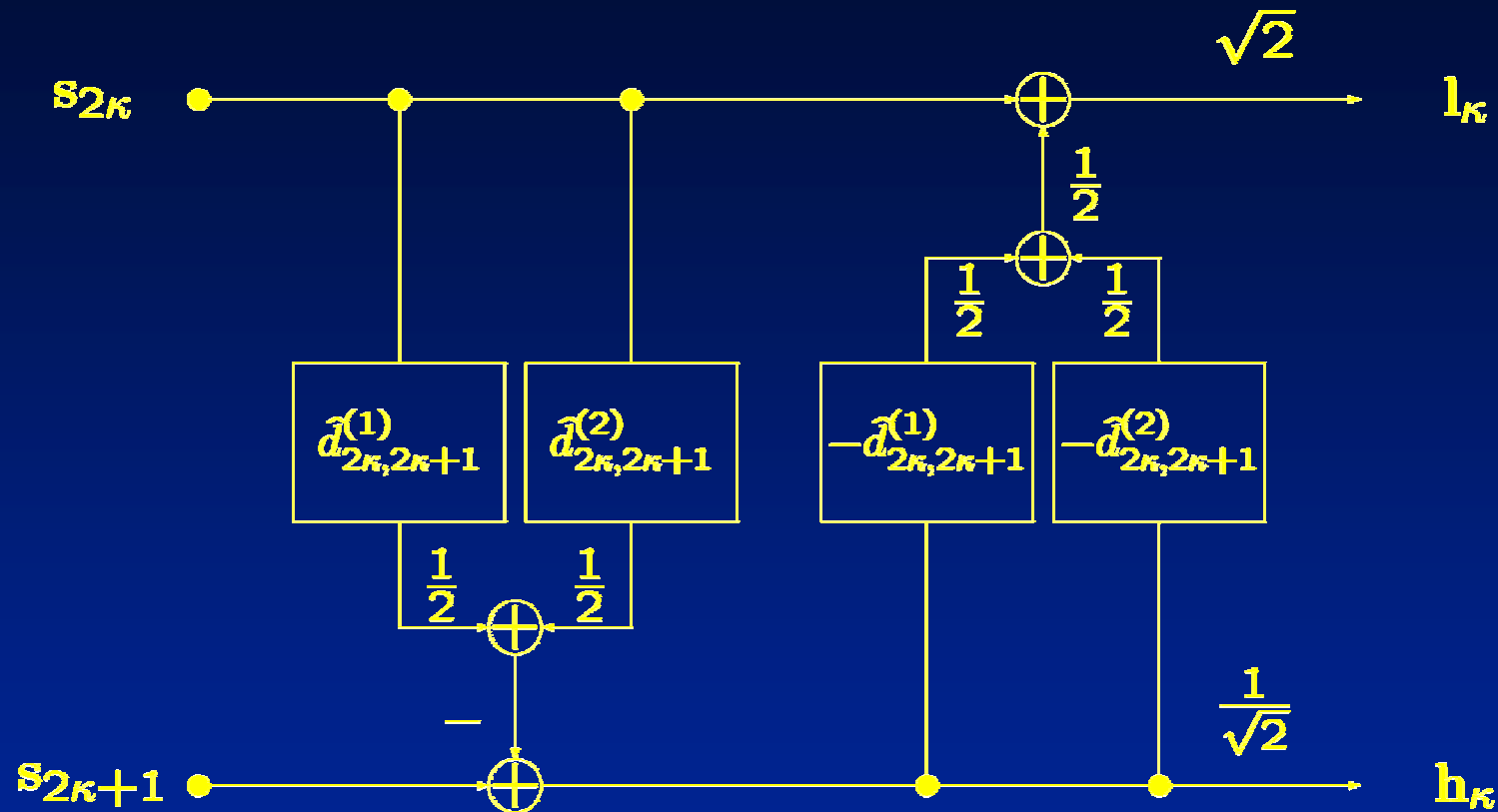
Stanford University

- Wavelets with lifting scheme and motion compensation
- Wavelets and superposition of multiple motion-compensated signals
- Video coding scheme and experimental results for temporal Haar and 5/3 wavelets
- Signal model and performance bounds for complementary motion-compensated signals
- Comparison to predictive coding with complementary motion-compensated signals



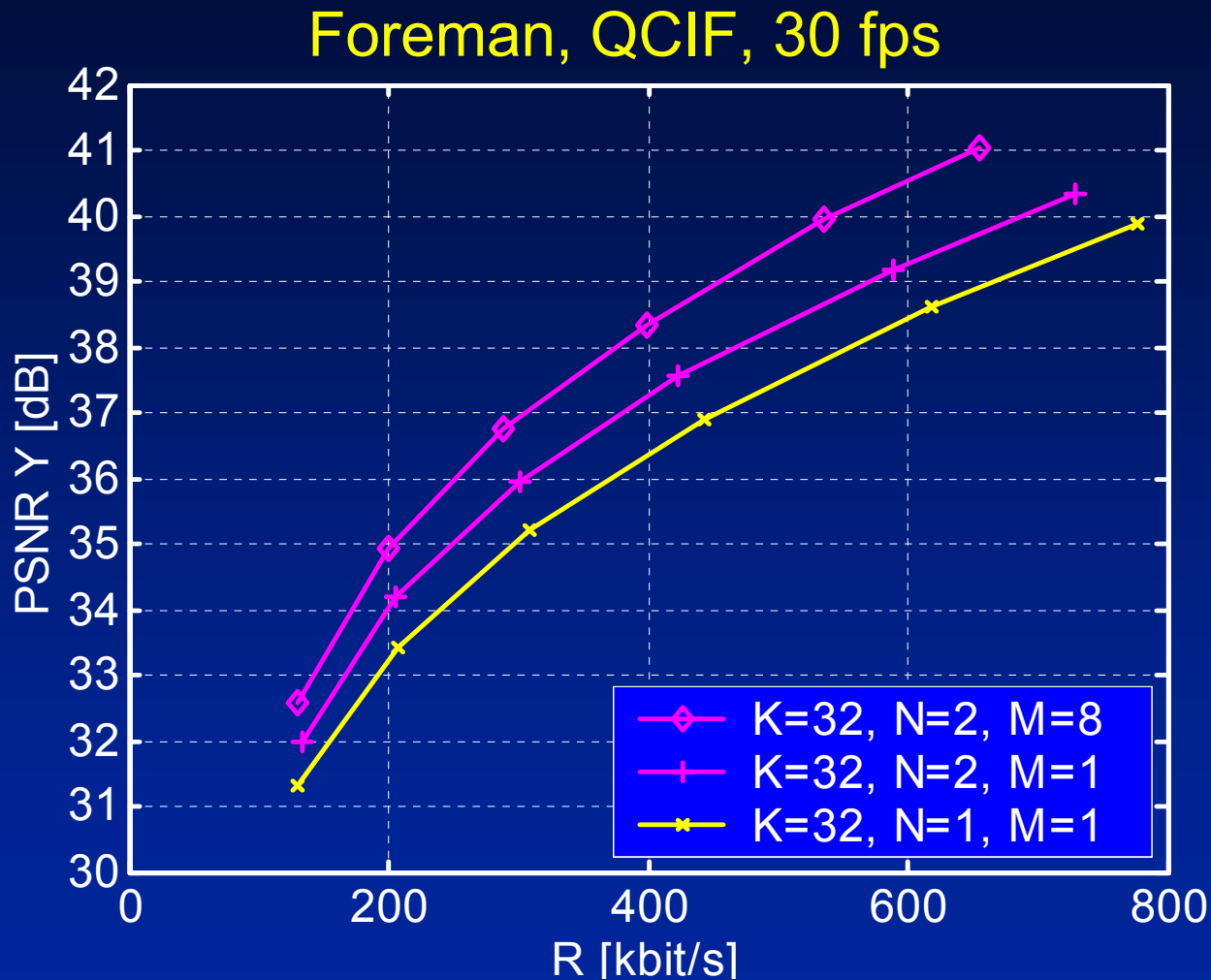


Update step uses negative motion vector of corresponding prediction step

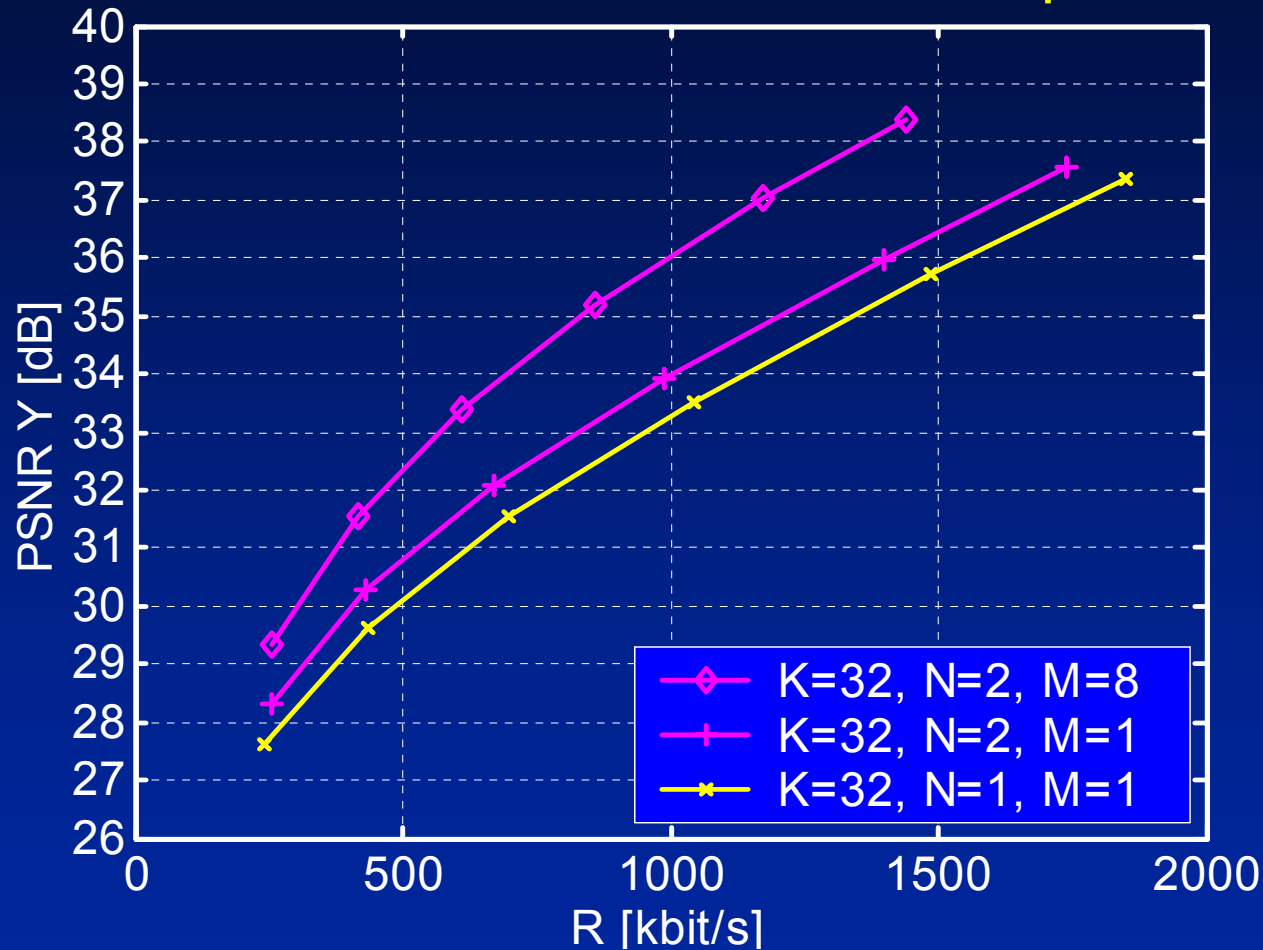


Update step uses negative motion vectors of corresponding prediction step

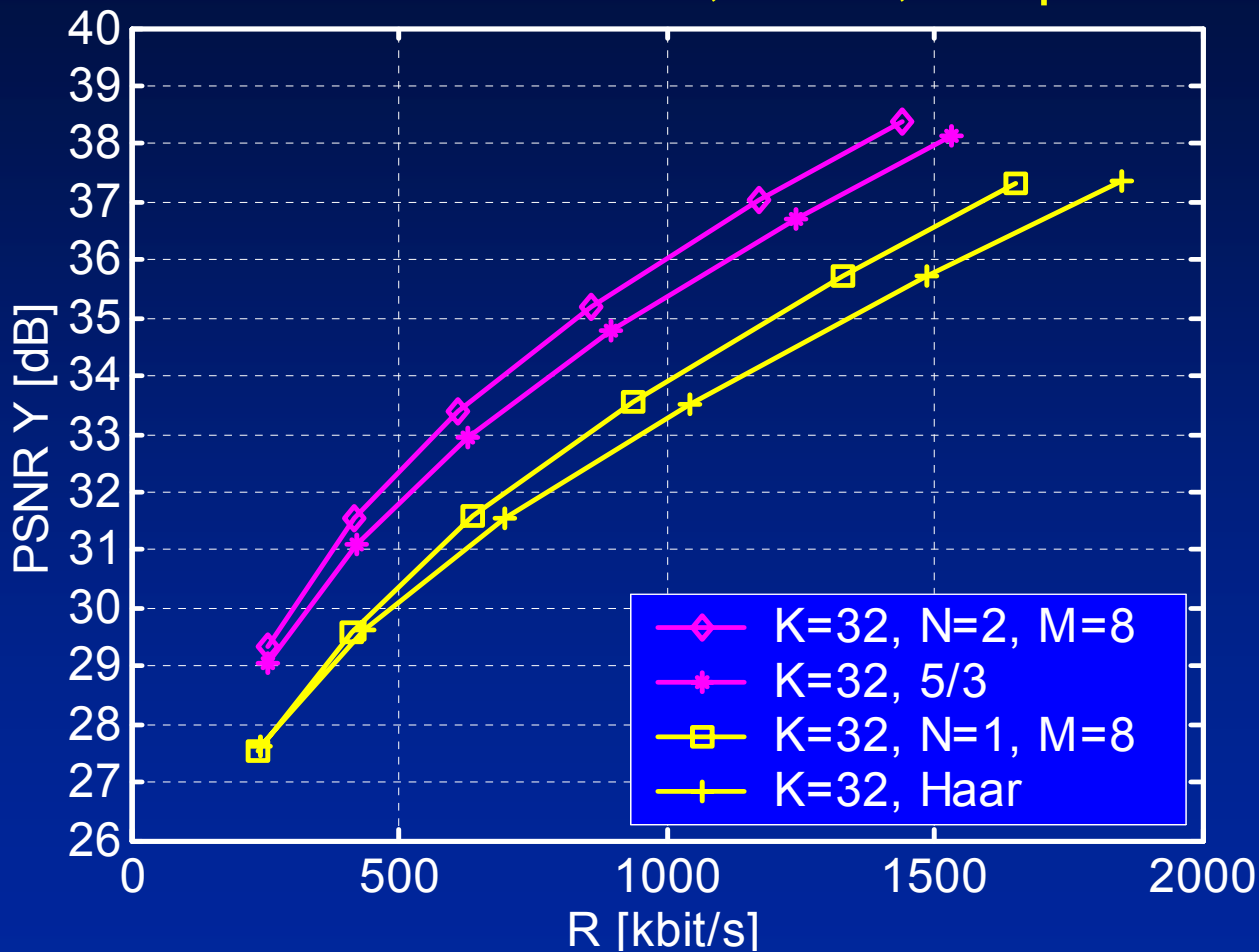
- Dyadic decomposition for each group of K pictures
- Motion-compensated Haar wavelet
- Block-adaptive selection between single ($N=1$) and complementary ($N=2$) signals
- 16x16 block motion compensation with half-pel accuracy
- Spatial coding with 8x8 DCT and run-length coding (H.263 compatible)
- Same quantizer step-size for all K intra-frame encoder

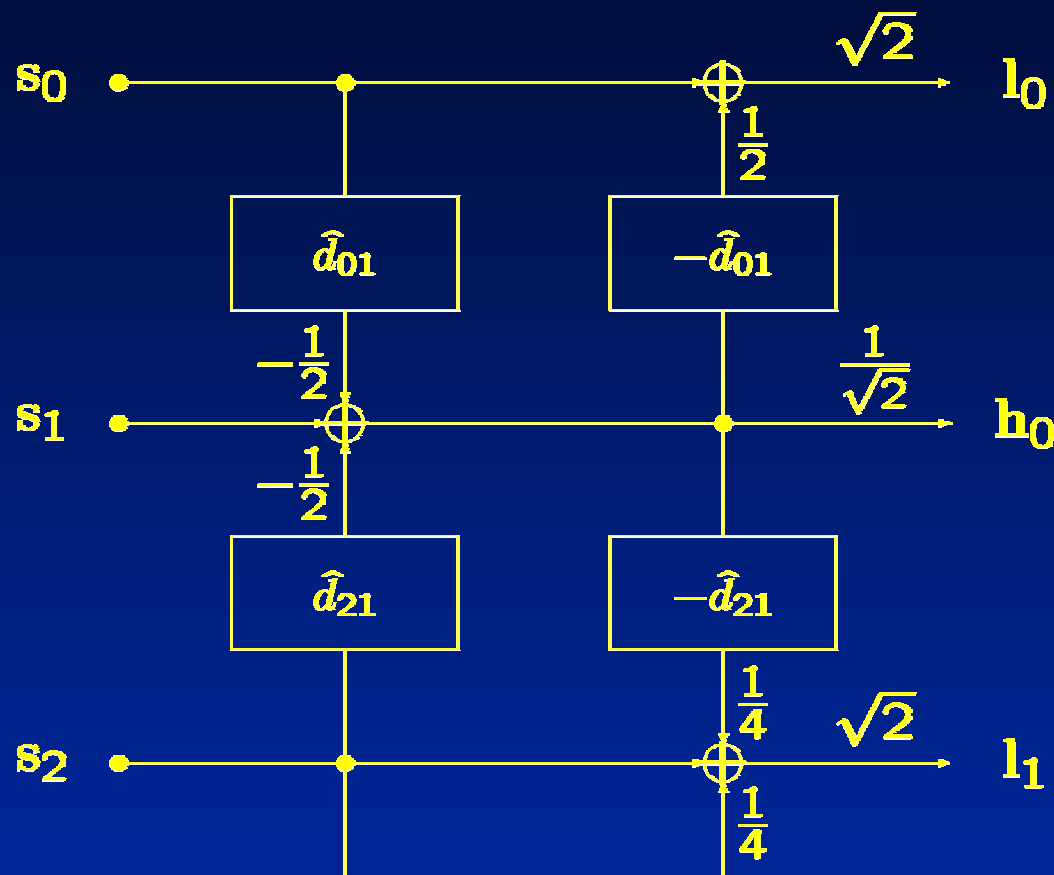


Mobile & Calendar, QCIF, 30 fps



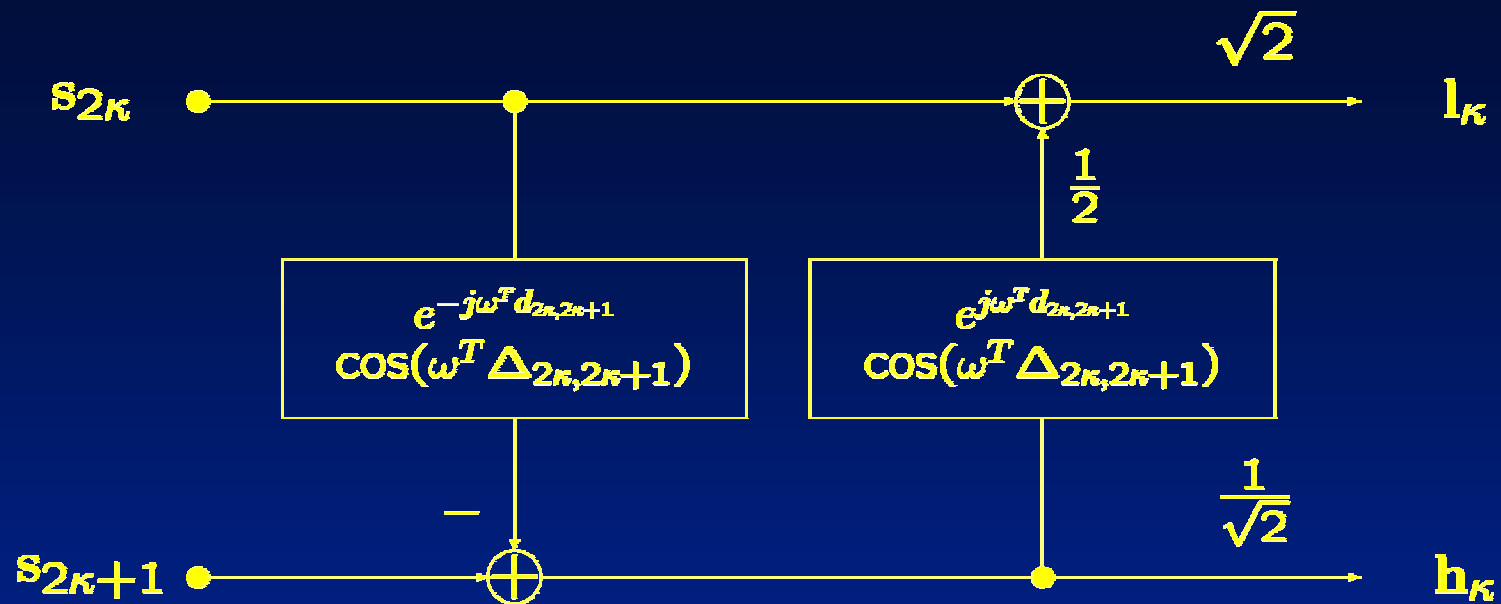
Mobile & Calendar, QCIF, 30 fps





Update steps use negative motion vectors of corresponding prediction steps

- Let $s_k[x,y]$ be the k -th picture at pel-location x,y
- The signals are space-discrete and band-limited
- Ideal reconstruction is used for sub-pel accurate displacements $d_{\mu\nu}$
- Displacement operation is invertible



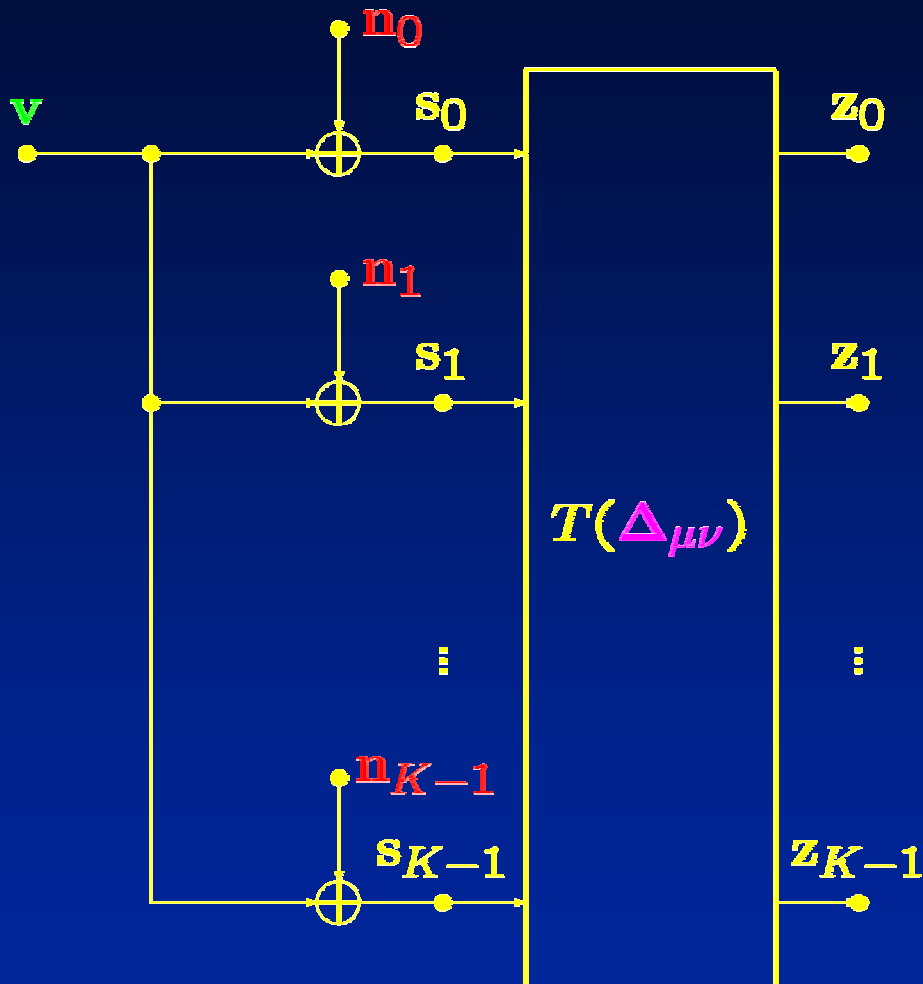
Displacements are complementary such that

$$\hat{d}_{2k,2k+1}^{(1)} = d_{2k,2k+1} - \Delta_{2k,2k+1}$$

$$\hat{d}_{2k,2k+1}^{(2)} = d_{2k,2k+1} + \Delta_{2k,2k+1}$$

Motion-compensated signals are averaged

Model for Coding with Complementary Signals 12



- v model picture
- n_k k -th noise signal
- s_k k -th input picture
- z_k k -th transform signal
- $\Delta_{\mu\nu}$ displacement error between pictures μ and ν

Any input picture can be the reference picture

- Rate difference for each picture k

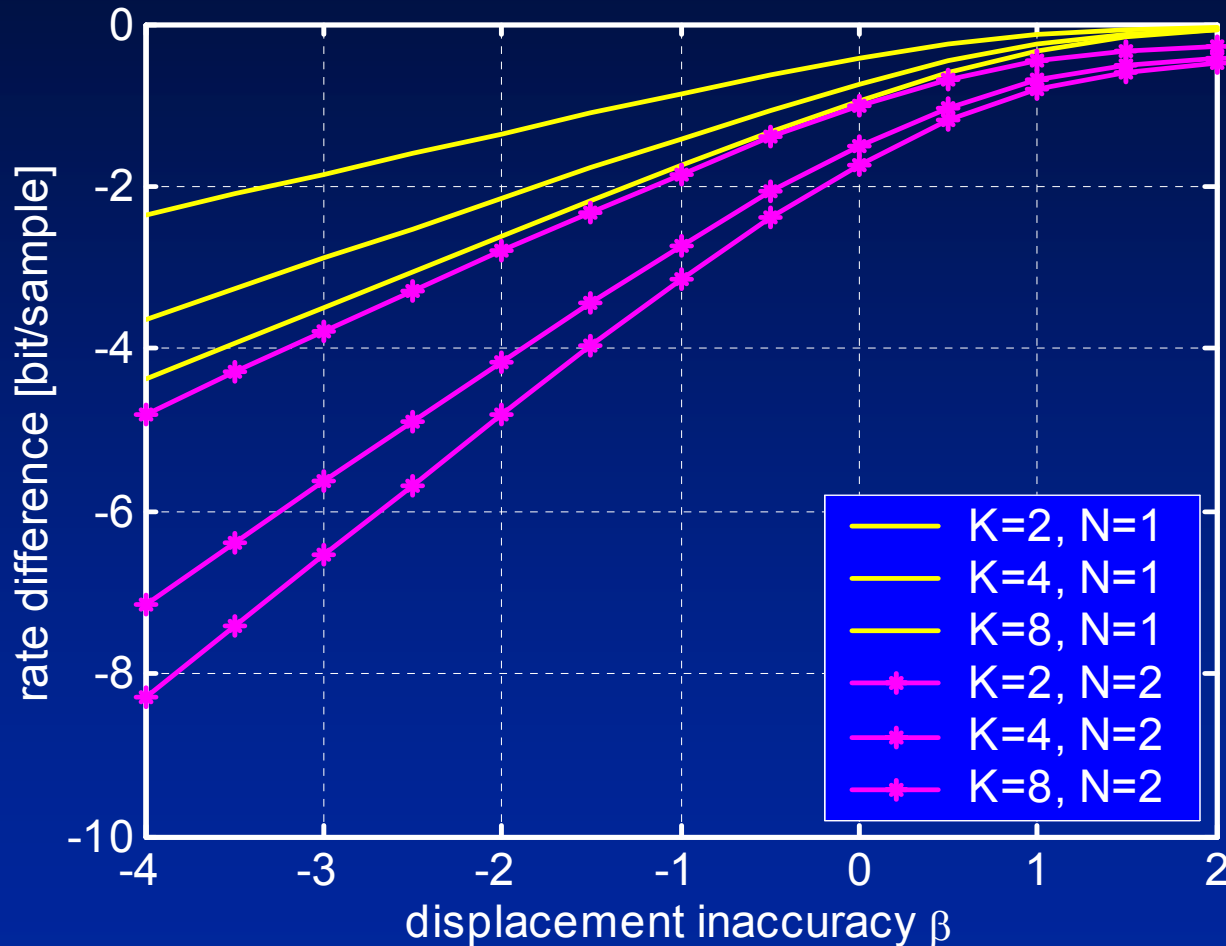
$$\Delta R_k = \frac{1}{4\pi^2} \int_{-\pi}^{\pi} \int_{-\pi}^{\pi} \frac{1}{2} \log_2 \left(\frac{\Phi_{z_k z_k}(\omega)}{\Phi_{s_k s_k}(\omega)} \right) d\omega$$

- Measures maximum bit-rate reduction
- Compares to optimum intra-frame encoding
- For the same mean squared reconstruction error
- For Gaussian signals

- Average rate difference

$$\Delta R = \frac{1}{K} \sum_{k=0}^{K-1} \Delta R_k$$





Calibration:

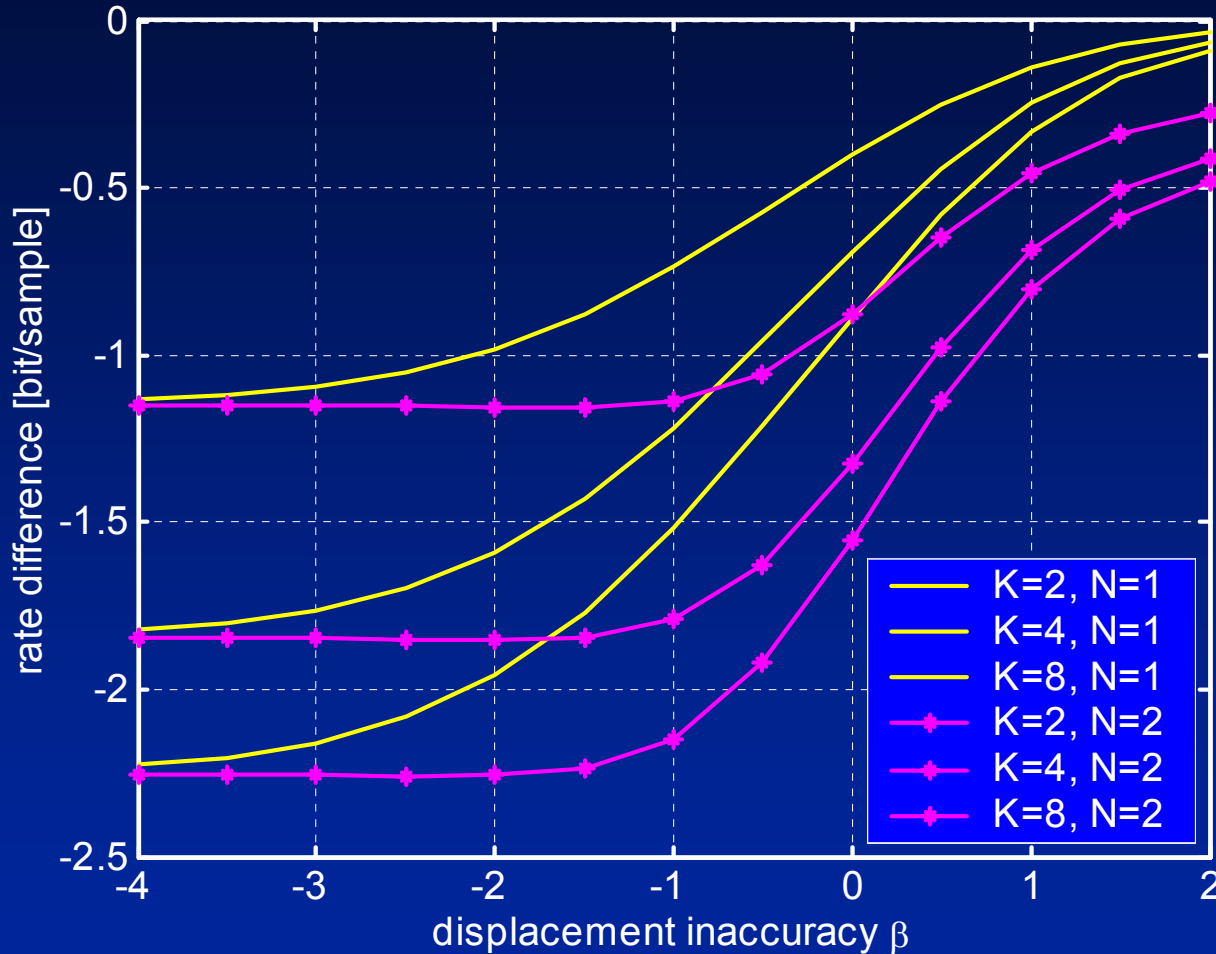
$$\beta = 0.5 \log_2(12 \sigma_{\Delta}^2)$$

Integer-pel $\beta=0$

Half-pel $\beta=-1$

Quarter-pel $\beta=-2$





Calibration:

$$\beta = 0.5 \log_2(12 \sigma_{\Delta}^2)$$

Integer-pel $\beta=0$

Half-pel $\beta=-1$

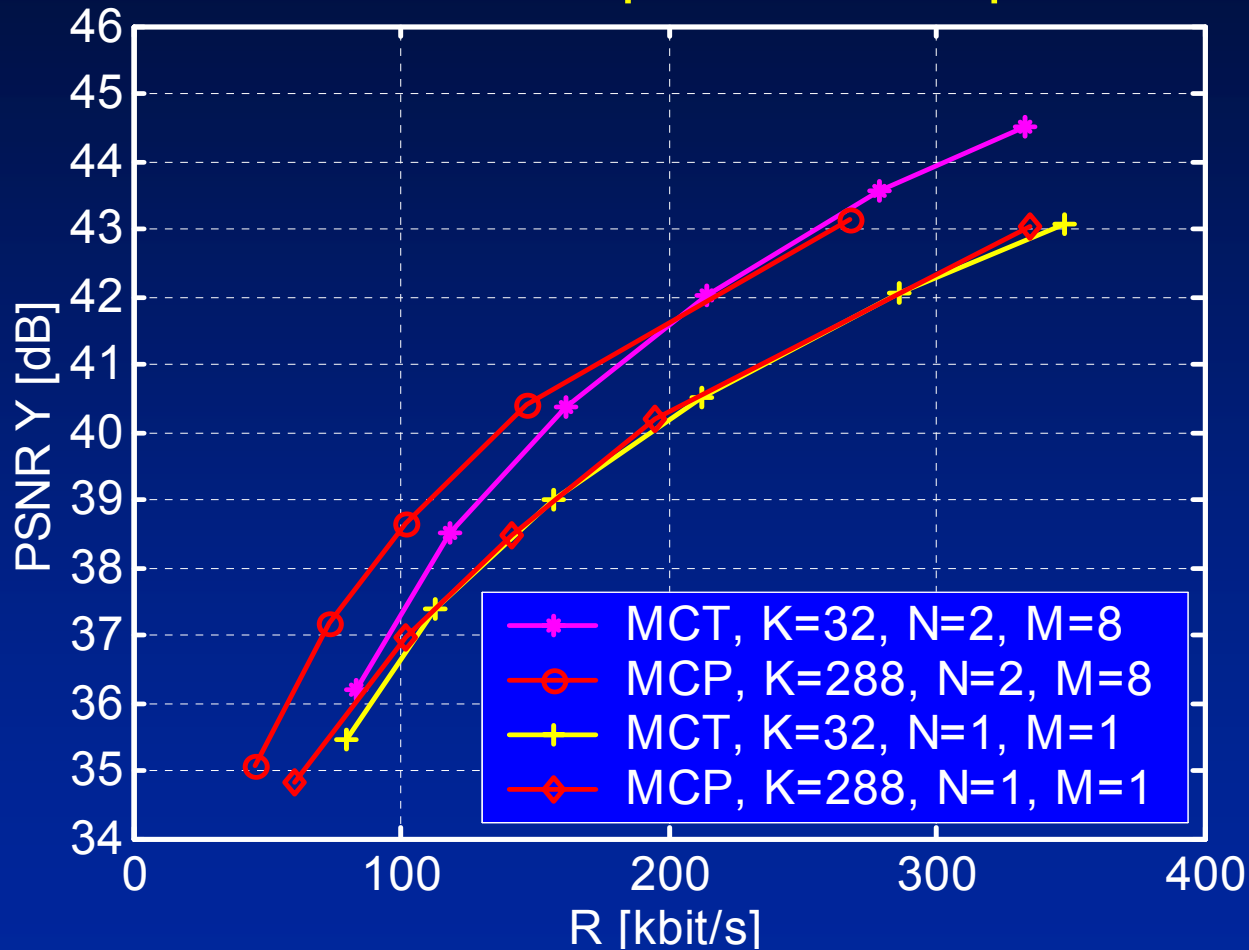
Quarter-pel $\beta=-2$



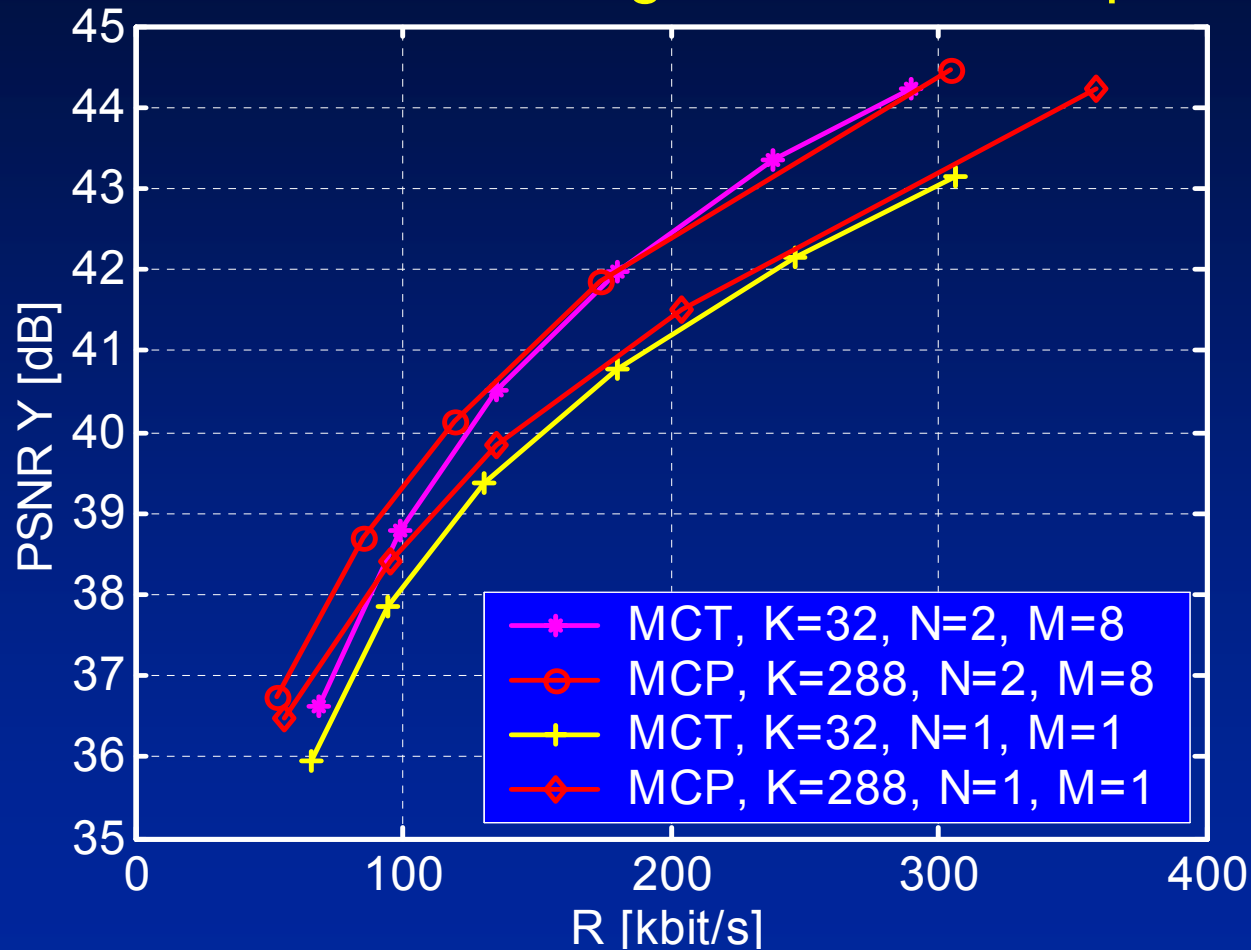
- For single motion-compensated signals in the lifting steps, bit-rate savings at high bit-rates are bounded by 1 bit per sample per displacement inaccuracy step when compared to optimum intra-frame coding of the input pictures
- Superimposed complementary signals in the lifting steps improve compression efficiency: For GOPs of size K , bit-rate savings at high bit-rates are bounded by $\frac{K-1}{K} 2$ bits per sample per displacement inaccuracy step
- Residual noise limits the efficiency for very accurate motion compensation

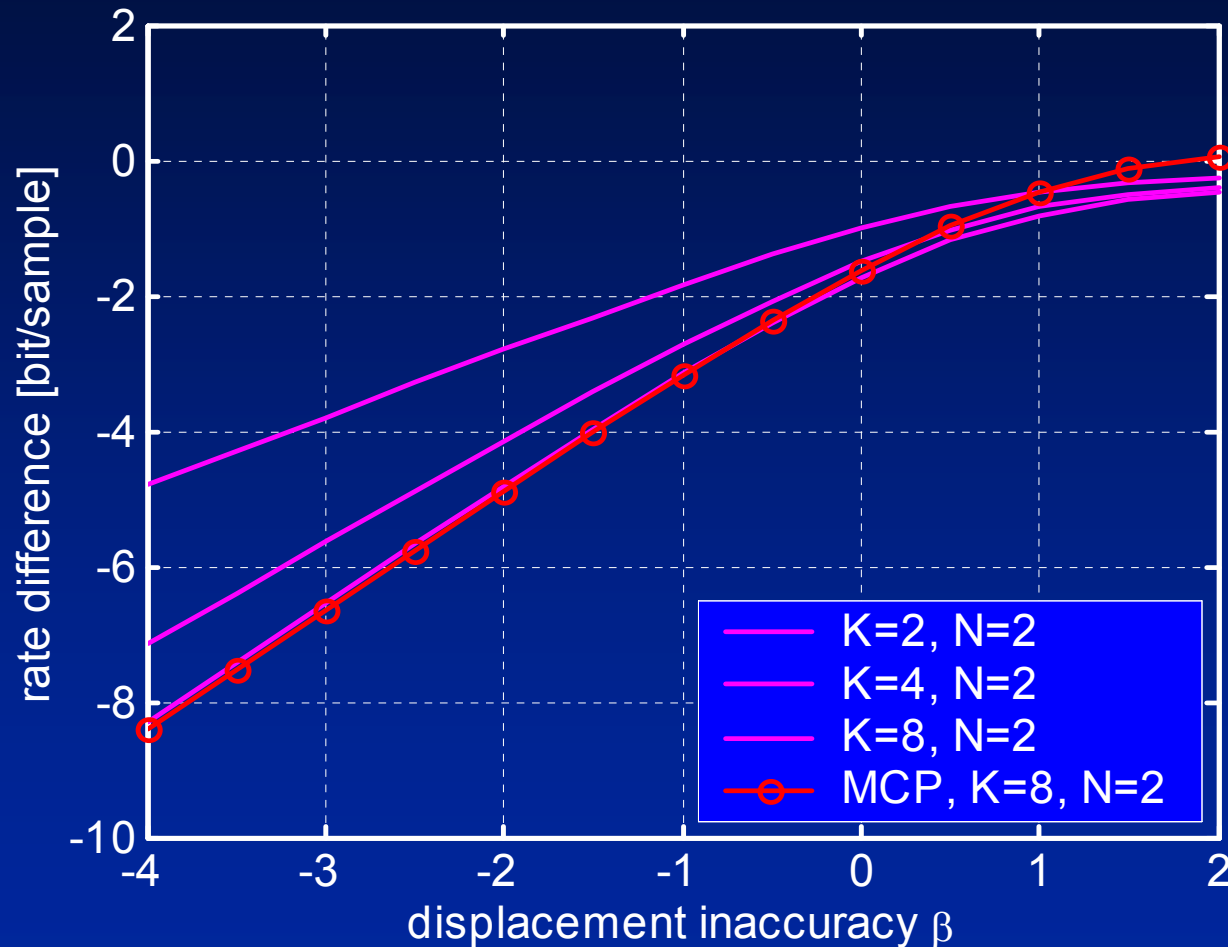
- **Predictive coding scheme:**
 - *16x16 block motion compensation with half-pel accuracy*
 - *Single ($N=1$) or two complementary ($N=2$) motion-compensated signals*
 - *M previous reference frames*
 - *Spatial coding with 8x8 DCT and run-length coding*
 - *Only one intra-frame in the beginning of the sequence*
 - *Same quantizer step-size for all inter-frames*
- **Motion-compensated wavelet coding scheme uses the same components**

Container Ship, QCIF, 30 fps



Mother & Daughter, QCIF, 30 fps





RNL = -100 dB

Calibration:

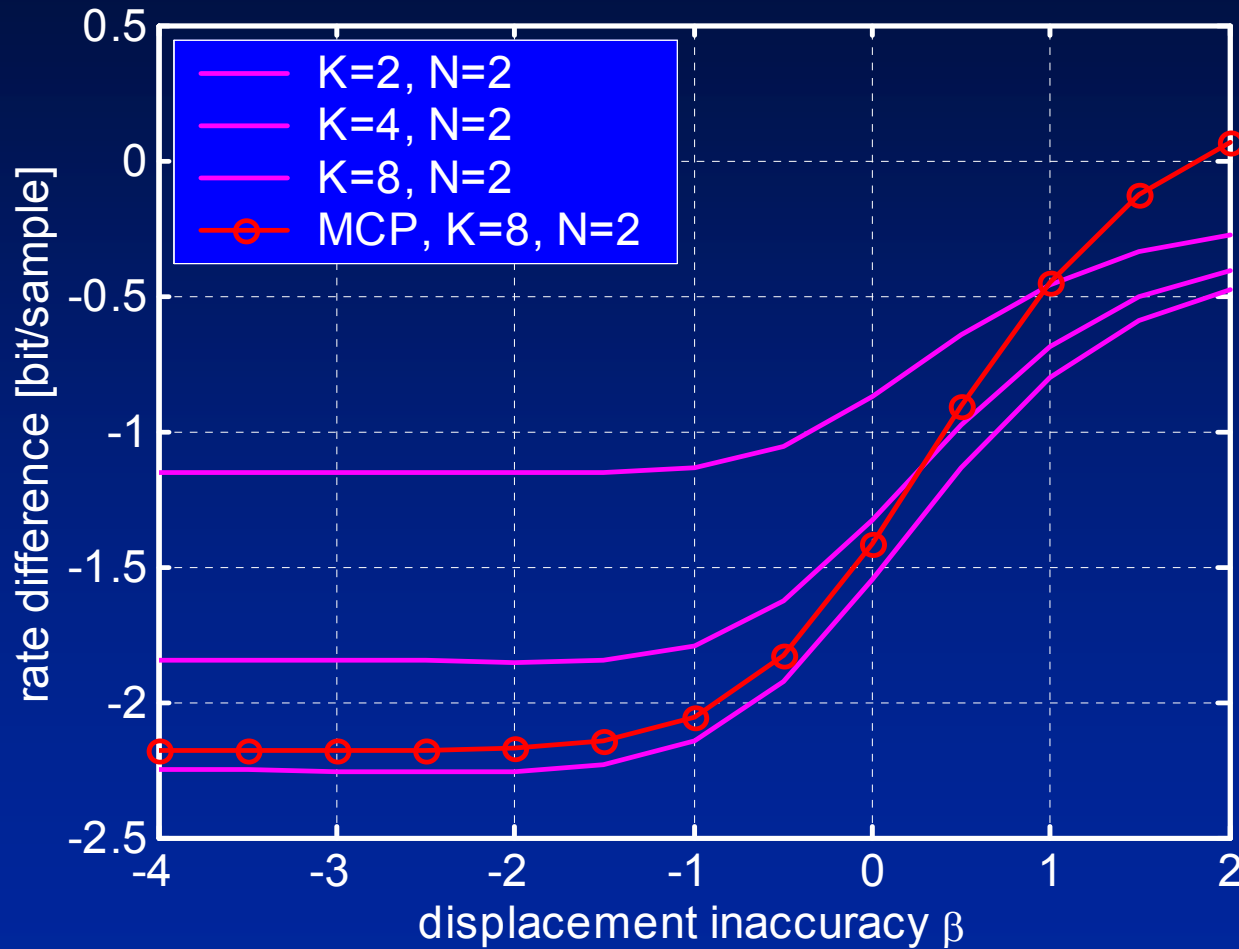
$$\beta = 0.5 \log_2(12 \sigma_{\Delta}^2)$$

Integer-pel $\beta=0$

Half-pel $\beta=-1$

Quarter-pel $\beta=-2$





RNL = -30 dB

Calibration:

$$\beta = 0.5 \log_2(12 \sigma_{\Delta}^2)$$

Integer-pel $\beta=0$

Half-pel $\beta=-1$

Quarter-pel $\beta=-2$



- For single motion-compensated signals, the rate difference is limited to 1 bit per sample per displacement inaccuracy step
- For $N=2$ complementary motion-compensated signals, the rate difference approaches the limit of 2 bits per sample and displacement inaccuracy step
- Complementary motion-compensated lifted wavelet transforms achieve the same bounds for compression efficiency as predictive coding with complementary signals and permit additionally efficient scalable representations

